# Seaside BoF

#### Lunch Break 12:45 In this Room

#### Seaside 3.1

#### 🔶 Bug-fixes

- $\star$  #isolate: and #lightbox:
  - Components for #isolate: and session expiry



Improving configurability



Encoding improvements



- Getting more developers involved
- Shorter release cycle

#### Involvement



How to use Monticello (e.g. when coming from VW): Process, Conventions



Community lineup on website

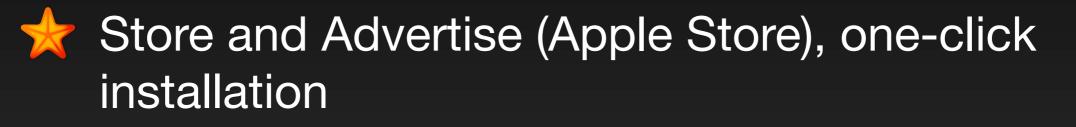




## **UI Plugins**



Directory of Plugins (with videos, Hudson, Documentation)



Pier site: central, anybody can contribute, find it, load it



Support for other platforms (tells on what platforms it works)



GemStone can likely host it (Dale)

#### **Issues to Address**

Server Adaptor: Seaside tries to write headers itself, but should rather delegate (issue report)



Splitting session and render-loop (Julian)



Altitude doesn't currently integrate well (Colin)

#### **General Ideas**

- AJAX framework on top of Seaside that gives control over DOM tree -> maybe at a sprint
  - Automatic Smalltalk -> Javascript conversion
  - User generated services (pontoonity.com)
  - Visual programming (adding text/components)
- Standard solution for back-button in AJAX



Larger examples (other than Pier)

### **Open Questions**

Extent of Javascript support

- Support for RESTful URLs (Philippe)
  - ★ Pulling it into core
  - Content-Type



Replace the default Kom (SSH support)